

Symbol	Name	Explanation	Examples
	Read as		
	Category		
=	<a href="#">equality</a>	$x = y$ means $x$ and $y$ represent the same thing or value.	$1 + 1 = 2$
	is equal to; equals		
	everywhere		
≠	<a href="#">inequation</a>	$x \neq y$ means that $x$ and $y$ do not represent the same thing or value.	$1 \neq 2$
	is not equal to; does not equal		
	everywhere		
≠		<i>(The symbols != and &lt;&gt; are primarily from computer science. They are avoided in mathematical texts.)</i>	
<	<a href="#">strict inequality</a>	$x < y$ means $x$ is less than $y$ .	$3 < 4$
	is less than, is greater than, is much less than, is much greater than		
>		$x > y$ means $x$ is greater than $y$ .	$5 > 4$ .
		$x \ll y$ means $x$ is much less than $y$ .	$0.003 \ll 1000000$
	<a href="#">order theory</a>	$x \gg y$ means $x$ is much greater than $y$ .	
≤	<a href="#">inequality</a>	$x \leq y$ means $x$ is less than or equal to $y$ .	$3 \leq 4$ and $5 \leq 5$
	is less than or equal to, is greater than or equal to		
≥		$x \geq y$ means $x$ is greater than or equal to $y$ .	$5 \geq 4$ and $5 \geq 5$
		<i>(The symbols &lt;= and &gt;= are primarily from computer science. They are avoided in mathematical texts.)</i>	
	<a href="#">order theory</a>		

$\propto$	<a href="#">proportionality</a>		
	is proportional to; varies as	$y \propto x$ means that $y = kx$ for some constant $k$ .	if $y = 2x$ , then $y \propto x$
	everywhere		
+	<a href="#">addition</a>		
	plus	$4 + 6$ means the sum of 4 and 6.	$2 + 7 = 9$
	<a href="#">arithmetic</a>		
	<a href="#">disjoint union</a>		
	the disjoint union of ... and ...	$A_1 + A_2$ means the disjoint union of sets $A_1$ and $A_2$ .	$A_1 = \{1, 2, 3, 4\} \square A_2 = \{2, 4, 5, 7\} \square$ $A_1 + A_2 = \{(1,1), (2,1), (3,1), (4,1), (2,2), (4,2), (5,2), (7,2)\}$
	<a href="#">set theory</a>		
-	<a href="#">subtraction</a>		
	minus	$9 - 4$ means the subtraction of 4 from 9.	$8 - 3 = 5$
	<a href="#">arithmetic</a>		
	<a href="#">negative sign</a>		
	negative ; minus	$-3$ means the negative of the number 3.	$-(-5) = 5$
	<a href="#">arithmetic</a>		
	<a href="#">set-theoretic complement</a>	$A - B$ means the set that contains all the elements of $A$ that are not in $B$ .	
	minus; without	$\setminus$ can also be used for set-theoretic complement as discribed below.	$\{1,2,4\} - \{1,3,4\} = \{2\}$
	<a href="#">set theory</a>		
$\times$	<a href="#">multiplication</a>		
	times	$3 \times 4$ means the multiplication of 3 by 4.	$7 \times 8 = 56$
	<a href="#">arithmetic</a>		
	<a href="#">Cartesian product</a>		
	the Cartesian product of ... and ...; the direct product of ... and ...	$X \times Y$ means the set of all <a href="#">ordered pairs</a> with the first element of each pair selected from X and the second element selected from Y.	$\{1,2\} \times \{3,4\} =$ $\{(1,3),(1,4),(2,3),(2,4)\}$
	<a href="#">set theory</a>		
	<a href="#">cross product</a>		
	cross	$\mathbf{u} \times \mathbf{v}$ means the cross product of <a href="#">vectors</a> $\mathbf{u}$ and $\mathbf{v}$	$(1,2,5) \times (3,4,-1) =$ $(-22, 16, -2)$
	<a href="#">vector algebra</a>		
.	<a href="#">multiplication</a>		
	times	$3 \cdot 4$ means the multiplication of 3 by 4.	$7 \cdot 8 = 56$
	<a href="#">arithmetic</a>		
	<a href="#">dot product</a>		
	dot	$\mathbf{u} \cdot \mathbf{v}$ means the dot product of <a href="#">vectors</a> $\mathbf{u}$ and $\mathbf{v}$	$(1,2,5) \cdot (3,4,-1) = 6$

	<a href="#">vector algebra</a>		
÷	<a href="#">division</a>	6 ÷ 3 or 6/3 means the division of 6 by 3.	2 ÷ 4 = .5 12/4 = 3
	divided by		
/	<a href="#">arithmetic</a>		
±	<a href="#">plus-minus</a>	6 ± 3 means both 6 + 3 and 6 - 3.	The equation $x = 5 \pm \sqrt{4}$ , has two solutions, $x = 7$ and $x = 3$ .
	plus or minus		
	<a href="#">arithmetic</a>		
±	<a href="#">plus-minus</a>	10 ± 2 or equivalently 10 ± 20% means the range from 10 - 2 to 10 + 2.	If $a = 100 \pm 1$ <a href="#">mm</a> , then $a$ is $\geq 99$ mm and $\leq 101$ mm.
	plus or minus		
	<a href="#">measurement</a>		
∓	<a href="#">minus-plus</a>	6 ± (3 ∓ 5) means both 6 + (3 - 5) and 6 - (3 + 5).	$\cos(x \pm y) = \cos(x) \cos(y) \mp \sin(x) \sin(y)$ .
	minus or plus		
	<a href="#">arithmetic</a>		
√	<a href="#">square root</a>	$\sqrt{x}$ means the positive number whose square is $x$ .	$\sqrt{4} = 2$
	the principal square root of; square root		
	<a href="#">real numbers</a>		
	<a href="#">complex square root</a>	if $z = r \exp(i\phi)$ is represented in <a href="#">polar coordinates</a> with $-\pi < \phi \leq \pi$ , then $\sqrt{z} = \sqrt{r} \exp(i\phi/2)$ .	$\sqrt{-1} = i$
the complex square root of ...			
square root			
	<a href="#">complex numbers</a>		
...	<a href="#">absolute value</a> or <a href="#">modulus</a>	$ x $ means the distance along the <a href="#">real line</a> (or across the <a href="#">complex plane</a> ) between $x$ and <a href="#">zero</a> .	$ 3  = 3$ $ -5  =  5 $ $ i  = 1$ $ 3 + 4i  = 5$
	absolute value (modulus) of		
	<a href="#">numbers</a>		
...	<a href="#">Euclidean distance</a>	$ \mathbf{x} - \mathbf{y} $ means the Euclidean distance between $\mathbf{x}$ and $\mathbf{y}$ .	For $\mathbf{x} = (1,1)$ , and $\mathbf{y} = (4,5)$ , $ \mathbf{x} - \mathbf{y}  = \sqrt{(1-4)^2 + (1-5)^2} = 5$
	Euclidean distance between; Euclidean norm of		
	<a href="#">Geometry</a>		
...	<a href="#">Determinant</a>	$ A $ means the determinant of the matrix $\mathbf{A}$	$\begin{vmatrix} 1 & 2 \\ 2 & 4 \end{vmatrix} = 0$
	determinant of		
	<a href="#">Matrix theory</a>		

	<a href="#">divides</a>	A single vertical bar is used to denote divisibility. $a b$ means $a$ divides $b$ .	Since $15 = 3 \times 5$ , it is true that $3 15$ and $5 15$ .
	divides		
	<a href="#">Number Theory</a>		
!	<a href="#">factorial</a>	$n!$ is the product $1 \times 2 \times \dots \times n$ .	$4! = 1 \times 2 \times 3 \times 4 = 24$
	factorial		
	<a href="#">combinatorics</a>		
T	<a href="#">transpose</a>	Swap rows for columns	$A_{ij} = (A^T)_{ji}$
	transpose		
	<a href="#">matrix operations</a>		
~	<a href="#">probability distribution</a>	$X \sim D$ , means the <a href="#">random variable</a> $X$ has the probability distribution $D$ .	$X \sim N(0,1)$ , the <a href="#">standard normal distribution</a>
	has distribution		
	<a href="#">statistics</a>		
	<a href="#">Row equivalence</a>	$A \sim B$ means that $B$ can be generated by using a series of elementary row operations on $A$	$\begin{bmatrix} 1 & 2 \\ 2 & 4 \end{bmatrix} \sim \begin{bmatrix} 1 & 2 \\ 0 & 0 \end{bmatrix}$
	is row equivalent to		
	<a href="#">Matrix theory</a>		
⇒	<a href="#">material implication</a>	$A \Rightarrow B$ means if $A$ is true then $B$ is also true; if $A$ is false then nothing is said about $B$ .	$x = 2 \Rightarrow x^2 = 4$ is true, but $x^2 = 4 \Rightarrow x = 2$ is in general false (since $x$ could be $-2$ ).
	implies; if ... then		
	→		
□ may mean the same as $\Rightarrow$ , or it may have the meaning for <a href="#">superset</a> given below.			
⇔	<a href="#">material equivalence</a>	$A \Leftrightarrow B$ means $A$ is true if $B$ is true and $A$ is false if $B$ is false.	$x + 5 = y + 2 \Leftrightarrow x + 3 = y$
	if and only if; <a href="#">iff</a>		
	<a href="#">propositional logic</a>		
┘	<a href="#">logical negation</a>	The statement $\neg A$ is true if and only if $A$ is false.	$\neg(\neg A) \Leftrightarrow A$ $x \neq y \Leftrightarrow \neg(x = y)$
	not		
	~		
(The symbol $\sim$ has many other uses, so $\neg$ or the slash notation is preferred.)			

$\wedge$	<a href="#">logical conjunction</a> or <b>meet</b> in a <a href="#">lattice</a>	The statement $A \sqcap B$ is true if $A$ and $B$ are both true; else it is false.	$n < 4 \wedge n > 2 \iff n = 3$ when $n$ is a <a href="#">natural number</a> .
	and; min		
$\vee$	<a href="#">propositional logic</a> , <a href="#">lattice theory</a>	For functions $A(x)$ and $B(x)$ , $A(x) \wedge B(x)$ is used to mean $\min(A(x), B(x))$ .	
	<a href="#">logical disjunction</a> or <b>join</b> in a <a href="#">lattice</a>	The statement $A \vee B$ is true if $A$ or $B$ (or both) are true; if both are false, the statement is false.	$n \geq 4 \vee n \leq 2 \iff n \neq 3$ when $n$ is a <a href="#">natural number</a> .
or; max			
$\square$	<a href="#">propositional logic</a> , <a href="#">Boolean algebra</a>	For functions $A(x)$ and $B(x)$ , $A(x) \sqcap B(x)$ is used to mean $\max(A(x), B(x))$ .	
	<a href="#">exclusive or</a>	The statement $A \square B$ is true when either $A$ or $B$ , but not both, are true. $A \veebar B$ means the same.	$(\neg A) \square A$ is always true, $A \square A$ is always false.
$\underline{\vee}$	<a href="#">direct sum</a>	The direct sum is a special way of combining several modules into one general module (the symbol $\square$ is used, $\underline{\vee}$ is only for logic).	Most commonly, for vector spaces $U$ , $V$ , and $W$ , the following consequence is used: $U = V \square W \iff (U = V + W) \square (V \cap W = \emptyset)$
	direct sum of		
$\forall$	<a href="#">Abstract algebra</a>		
	<a href="#">universal quantification</a>	$\forall x: P(x)$ means $P(x)$ is true for all $x$ .	$\forall n \in \mathbb{N}: n^2 \geq n$ .
$\exists$	for all; for any; for each		
	<a href="#">predicate logic</a>		
$\exists$	<a href="#">existential quantification</a>	$\exists x: P(x)$ means there is at least one $x$ such that $P(x)$ is true.	$\exists n \in \mathbb{N}: n$ is even.
	there exists		
$\exists!$	<a href="#">predicate logic</a>		
	<a href="#">uniqueness quantification</a>	$\exists! x: P(x)$ means there is exactly one $x$ such that $P(x)$ is true.	$\exists! n \in \mathbb{N}: n + 5 = 2n$ .
$\equiv$	there exists exactly one		
	<a href="#">predicate logic</a>		
$:=$	<a href="#">definition</a>	$x := y$ or $x \equiv y$ means $x$ is defined to be another name for $y$ (Some writers use $\equiv$ to mean <a href="#">congruence</a> ).	$\cosh x := (1/2)(\exp x + \exp(-x))$
	is defined as		
$\equiv$	everywhere	$P \equiv Q$ means $P$ is defined to be logically equivalent to $Q$ .	$A \mathbf{xor} B := (A \square B) \square \neg(A \square B)$

$\equiv$			
$\cong$	<a href="#">congruence</a>	$\triangle ABC \cong \triangle DEF$ means triangle ABC	
	is congruent to <a href="#">geometry</a>	is congruent to (has the same measurements as) triangle DEF.	
$\equiv$	<a href="#">congruence relation</a>		
	... is congruent to ... modulo ... <a href="#">modular arithmetic</a>	$a \equiv b \pmod{n}$ means $a - b$ is divisible by $n$	$5 \equiv 11 \pmod{3}$
$\{, \}$	<a href="#">set brackets</a>		
	the set of ... <a href="#">set theory</a>	$\{a, b, c\}$ means the set consisting of $a$ , $b$ , and $c$ .	$\mathbb{N} = \{1, 2, 3, \dots\}$
$\{ : \}$	<a href="#">set builder notation</a>		
	the set of ... such that <a href="#">set theory</a>	$\{x : P(x)\}$ means the set of all $x$ for which $P(x)$ is true. $\{x \mid P(x)\}$ is the same as $\{x : P(x)\}$ .	$\{n \in \mathbb{N} : n^2 < 20\} = \{1, 2, 3, 4\}$
$\emptyset$	<a href="#">empty set</a>		
	the empty set <a href="#">set theory</a>	$\emptyset$ means the set with no elements. $\{\}$ means the same.	$\{n \in \mathbb{N} : 1 < n^2 < 4\} = \emptyset$
$\in$	set membership		
	is an element of; is not an element of <a href="#">set theory</a>	$a \in S$ means $a$ is an element of the set $S$ ; $a \notin S$ means $a$ is not an element of $S$ .	$(1/2)^{-1} \in \mathbb{N}$ $2^{-1} \notin \mathbb{N}$
$\subset$	<a href="#">subset</a>	(subset) $A \subset B$ means every element of $A$ is also element of $B$ .	$(A \cap B) \subset A$
	is a subset of <a href="#">set theory</a>	(proper subset) $A \subsetneq B$ means $A \subset B$ but $A \neq B$ . <i>(Some writers use the symbol <math>\sqsubset</math> as if it were the same as <math>\subset</math>.)</i>	$\mathbb{N} \subsetneq \mathbb{Q}$ $\mathbb{Q} \subsetneq \mathbb{R}$
$\supset$	<a href="#">superset</a>		
	is a superset of <a href="#">set theory</a>	$A \supset B$ means every element of $B$ is also element of $A$ .	$(A \cup B) \supset B$

$\supsetneq$		<p><math>A \supsetneq B</math> means <math>A \supset B</math> but <math>A \neq B</math>.</p> <p>(Some writers use the symbol <math>\sqsupset</math> as if it were the same as <math>\supsetneq</math>.)</p>	$\mathbb{R} \supsetneq \mathbb{Q}$
$\Delta$	<p><a href="#">set-theoretic union</a> the union of ... and ... union</p> <p><a href="#">set theory</a></p>	<p>(exclusive) <math>A \Delta B</math> means the set that contains all the elements from <math>A</math>, or all the elements from <math>B</math>, but not both. "A or B, but not both."</p> <p>(inclusive) <math>A \sqcup B</math> means the set that contains all the elements from <math>A</math>, or all the elements from <math>B</math>, or all the elements from both <math>A</math> and <math>B</math>. "A or B or both".</p>	$A \sqcup B \sqcup (A \sqcup B) = B$ (inclusive)
$\cap$	<p><a href="#">set-theoretic intersection</a> intersected with; intersect</p> <p><a href="#">set theory</a></p>	<p><math>A \cap B</math> means the set that contains all those elements that <math>A</math> and <math>B</math> have in common.</p>	$\{x \in \mathbb{R} : x^2 = 1\} \cap \mathbb{N} = \{1\}$
$\Delta$	<p><a href="#">symmetric difference</a> symmetric difference</p> <p><a href="#">set theory</a></p>	<p><math>A \Delta B</math> means the set of elements in exactly one of <math>A</math> or <math>B</math>.</p>	$\{1,5,6,8\} \Delta \{2,5,8\} = \{1,2,6\}$
$\setminus$	<p><a href="#">set-theoretic complement</a> minus; without</p> <p><a href="#">set theory</a></p>	<p><math>A \setminus B</math> means the set that contains all those elements of <math>A</math> that are not in <math>B</math>.</p> <p>– can also be used for set-theoretic complement as described above.</p>	$\{1,2,3,4\} \setminus \{3,4,5,6\} = \{1,2\}$
$()$	<p><a href="#">function application</a> of</p> <p><a href="#">set theory</a></p> <p>precedence grouping parentheses everywhere</p>	<p><math>f(x)</math> means the value of the function <math>f</math> at the element <math>x</math>.</p> <p>Perform the operations inside the parentheses first.</p>	<p>If <math>f(x) := x^2</math>, then <math>f(3) = 3^2 = 9</math>.</p> <p><math>(8/4)/2 = 2/2 = 1</math>, but <math>8/(4/2) = 8/2 = 4</math>.</p>
$f: X \rightarrow Y$	<p><a href="#">function arrow</a> from ... to</p> <p><a href="#">set theory, type theory</a></p>	<p><math>f: X \rightarrow Y</math> means the function <math>f</math> maps the set <math>X</math> into the set <math>Y</math>.</p>	Let $f: \mathbb{Z} \rightarrow \mathbb{N}$ be defined by $f(x) := x^2$ .

o	<a href="#">function composition</a>	$f \circ g$ is the function, such that $(f \circ g)(x) = f(g(x))$ .	if $f(x) := 2x$ , and $g(x) := x + 3$ , then $(f \circ g)(x) = 2(x + 3)$ .
	composed with		
	<a href="#">set theory</a>		
N	<a href="#">natural numbers</a>	N means $\{1, 2, 3, \dots\}$ , but see the article on natural numbers for a different convention.	$\mathbb{N} = \{ a  : a \in \mathbb{Z}, a \neq 0\}$
	N		
N	<a href="#">numbers</a>		
Z	<a href="#">integers</a>	Z means $\{\dots, -3, -2, -1, 0, 1, 2, 3, \dots\}$ and $\mathbb{Z}^+$ means $\{1, 2, 3, \dots\} = \mathbb{N}$ .	$\mathbb{Z} = \{p, -p : p \in \mathbb{N}\} \cup \{0\}$
	Z		
Z	<a href="#">numbers</a>		
Q	<a href="#">rational numbers</a>	Q means $\{p/q : p \in \mathbb{Z}, q \in \mathbb{N}\}$ .	$3.14000\dots \in \mathbb{Q}$ $\pi \notin \mathbb{Q}$
	Q		
Q	<a href="#">numbers</a>		
R	<a href="#">real numbers</a>	R means the set of real numbers.	$\pi \in \mathbb{R}$ $\sqrt{-1} \notin \mathbb{R}$
	R		
R	<a href="#">numbers</a>		
C	<a href="#">complex numbers</a>	C means $\{a + bi : a, b \in \mathbb{R}\}$ .	$i = \sqrt{-1} \in \mathbb{C}$
	C		
C	arbitrary <a href="#">constant</a>	C can be any number, most likely unknown; usually occurs when calculating <a href="#">antiderivatives</a> .	if $f(x) = 6x^2 + 4x$ , then $F(x) = 2x^3 + 2x^2 + C$ , where $F'(x) = f(x)$
	C		
	<a href="#">integral calculus</a>		
K	<a href="#">real or complex numbers</a>	K means the statement holds substituting K for R and also for C.	$x^2 \in \mathbb{C} \forall x \in \mathbb{K}$ because $x^2 \in \mathbb{C} \forall x \in \mathbb{R}$ and $x^2 \in \mathbb{C} \forall x \in \mathbb{C}.$
	K		
K	<a href="#">linear algebra</a>		

$\infty$	<a href="#">infinity</a>	$\infty$ is an element of the <a href="#">extended number line</a> that is greater than all real numbers; it often occurs in <a href="#">limits</a> .	$\lim_{x \rightarrow 0} 1/ x  = \infty$
	infinity <a href="#">numbers</a>		
$\ \dots\ $	<a href="#">norm</a>	$\ x\ $ is the <a href="#">norm</a> of the element $x$ of a <a href="#">normed vector space</a> .	$\ x + y\  \leq \ x\  + \ y\ $
	norm of length of		
	<a href="#">linear algebra</a>		
$\Sigma$	<a href="#">summation</a>	$\sum_{k=1}^n a_k$ means $a_1 + a_2 + \dots + a_n$ .	$\sum_{k=1}^4 k^2 = 1^2 + 2^2 + 3^2 + 4^2 = 1 + 4 + 9 + 16 = 30$
	sum over ... from ... to ... of <a href="#">arithmetic</a>		
$\Pi$	<a href="#">product</a>	$\prod_{k=1}^n a_k$ means $a_1 a_2 \dots a_n$ .	$\prod_{k=1}^4 (k+2) = (1+2)(2+2)(3+2)(4+2) = 3 \times 4 \times 5 \times 6 = 360$
	product over ... from ... to ... of <a href="#">arithmetic</a>		
	<a href="#">Cartesian product</a>	$\prod_{i=0}^n Y_i$ means the set of all <a href="#">(n+1)-tuples</a> $(y_0, \dots, y_n)$ .	$\prod_{n=1}^3 \mathbb{R} = \mathbb{R} \times \mathbb{R} \times \mathbb{R} = \mathbb{R}^3$
$\amalg$	<a href="#">coproduct</a>		
	coproduct over ... from ... to ... of <a href="#">category theory</a>		
,	<a href="#">derivative</a>	$f'(x)$ is the derivative of the function $f$ at the point $x$ , i.e., the <a href="#">slope</a> of the <a href="#">tangent</a> to $f$ at $x$ .	If $f(x) := x^2$ , then $f'(x) = 2x$
	... prime derivative of <a href="#">calculus</a>		
.		The dot notation indicates a time derivative. That is . $\dot{x}(t) = \frac{\partial}{\partial t} x(t)$	
$\int$	<a href="#">indefinite integral</a> or <a href="#">antiderivative</a>	$\int f(x) dx$ means a function whose derivative is $f$ .	$\int x^2 dx = x^3/3 + C$
	indefinite integral of the antiderivative of <a href="#">calculus</a>		
	<a href="#">definite integral</a>	$\int_a^b f(x) dx$ means the signed <a href="#">area</a> between the $x$ -axis and the <a href="#">graph</a> of the <a href="#">function</a> $f$ between $x = a$ and $x = b$ .	$\int_0^b x^2 dx = b^3/3;$
	integral from ... to ... of ... with respect to <a href="#">calculus</a>		

∇	<a href="#">gradient</a>	∇f(x <sub>1</sub> , ..., x <sub>n</sub> ) is the vector of partial derivatives (∂f/∂x <sub>1</sub> , ..., ∂f/∂x <sub>n</sub> ).	If f(x,y,z) := 3xy + z <sup>2</sup> , then ∇f = (3y, 3x, 2z)
	<a href="#">del, nabla, gradient</a> of		
	<a href="#">calculus</a>		
∂	<a href="#">partial differential</a>	With f(x <sub>1</sub> , ..., x <sub>n</sub> ), ∂f/∂x <sub>i</sub> is the derivative of f with respect to x <sub>i</sub> , with all other variables kept constant.	If f(x,y) := x <sup>2</sup> y, then ∂f/∂x = 2xy
	partial, d		
	<a href="#">calculus</a>	∂M means the boundary of M	∂{x :   x   ≤ 2} = {x :   x   = 2}
	<a href="#">boundary</a>		
⊥	boundary of	x ⊥ y means x is perpendicular to y; or more generally x is orthogonal to y.	If l ⊥ m and m ⊥ n then l    n.
	<a href="#">topology</a>		
	<a href="#">perpendicular</a>		
	is perpendicular to		
	<a href="#">geometry</a>		
⊑	<a href="#">bottom element</a>	x = ⊑ means x is the smallest element.	⊑x : x ⊑ ⊑ = ⊑
	the bottom element		
	<a href="#">lattice theory</a>		
	<a href="#">parallel</a>	x    y means x is parallel to y.	If l    m and m    n then l    n.
	is parallel to		
⊨	<a href="#">geometry</a>	A ⊨ B means the sentence A entails the sentence B, that is every model in which A is true, B is also true.	A ⊨ A ⊑ ¬A
	<a href="#">entailment</a>		
	entails		
⊢	<a href="#">model theory</a>	x ⊢ y means y is derived from x.	A → B ⊢ ¬B → ¬A
	<a href="#">inference</a>		
	infers or is derived from		
⊲	<a href="#">propositional logic, predicate logic</a>	N ⊲ G means that N is a normal subgroup of group G.	Z(G) ⊲ G
	<a href="#">group theory</a>		
/	<a href="#">normal subgroup</a>	G/H means the quotient of group G <a href="#">modulo</a> its subgroup H.	{0, a, 2a, b, b+a, b+2a} / {0, b} = {{0, b}, {a, b+a}, {2a, b+2a}}
	is a normal subgroup of		
	<a href="#">group theory</a>		
	<a href="#">quotient group</a>		
/	mod	A/~ means the set of all ~ <a href="#">equivalence classes</a> in A.	If we define ~ by x~y ⇔ x-y ∈ Z, then R/~ = {{x+n : n ∈ Z} : x ∈ (0,1]}
	<a href="#">group theory</a>		
	quotient set		
/	mod	A/~ means the set of all ~ <a href="#">equivalence classes</a> in A.	If we define ~ by x~y ⇔ x-y ∈ Z, then R/~ = {{x+n : n ∈ Z} : x ∈ (0,1]}
	<a href="#">set theory</a>		

$\approx$	<a href="#">isomorphism</a>	$G \approx H$ means that group $G$ is isomorphic to group $H$	$Q / \{1, -1\} \approx V$ , where $Q$ is the <a href="#">quaternion group</a> and $V$ is the <a href="#">Klein four-group</a> .	
	is isomorphic to			
	<a href="#">group theory</a>			
	approximately equal	$x \approx y$ means $x$ is approximately equal to $y$	$\pi \approx 3.14159$	
is approximately equal to				
everywhere				
$\sim$	same <a href="#">order of magnitude</a>	$m \sim n$ , means the quantities $m$ and $n$ have the <a href="#">general size</a> .	$2 \sim 5$	
	roughly similar			
	<a href="#">poorly approximates</a>	<i>(Note that <math>\sim</math> is used for an approximation that is poor, otherwise use <math>\approx</math>.)</i>	$8 \times 9 \sim 100$	
	<a href="#">Approximation theory</a>		but $\pi^2 \approx 10$	
$\langle , \rangle$  $(   )$  $\langle , \rangle$  $\cdot$  $:$	<a href="#">inner product</a>	inner product of	<p><math>\langle x, y \rangle</math> means the inner product of <math>x</math> and <math>y</math> as defined in an <a href="#">inner product space</a>.</p> <p>For spatial vectors, the <a href="#">dot product</a> notation, <math>x \cdot y</math> is common.</p> <p>For matrices, the colon notation may be used.</p>	<p>The <a href="#">standard inner product</a> between two vectors <math>x = (2, 3)</math> and <math>y = (-1, 5)</math> is:</p> $\langle x, y \rangle = 2 \times -1 + 3 \times 5 = 13$ $A : B = \sum_{i,j} A_{ij} B_{ij}$
	<a href="#">vector algebra</a>			
$\otimes$	<a href="#">tensor product</a>	$V \otimes U$ means the tensor product of $V$ and $U$ .	$\{1, 2, 3, 4\} \otimes \{1, 1, 2\} =$ $\{\{1, 2, 3, 4\}, \{1, 2, 3, 4\}, \{2, 4, 6, 8\}\}$	
	tensor product of			
	<a href="#">linear algebra</a>			
$*$	<a href="#">convolution</a>	$f * g$ means the convolution of $f$ and $g$ .	$(f * g)(t) = \int f(\tau)g(t - \tau) d\tau$	
	convolution			
$\bar{x}$	<a href="#">mean</a>	$\bar{x}$ is the <a href="#">mean</a> (average value of $x_i$ ).	$x = \{1, 2, 3, 4, 5\}; \bar{x} = 3$	
	overbar			
	<a href="#">statistics</a>			

$\triangleq$	delta equal to	$\triangleq$ means equal by definition. When $\triangleq$ is used, equality is not true generally, but rather equality is true under certain assumptions that are taken in context.	$p(x_1, x_2, \dots, x_n) \triangleq \prod_{i=1}^n p(x_i   x_{\pi_i})$
	equal by definition		
	everywhere		